



## Legislation Details

<b>File #:</b>	Res 0782-2007	<b>Version:</b>	A	<b>Name:</b>	Mandating the procurement of Recycled Plastic Lumber (RPL) where it is a viable and potentially economically efficient alternative to natural or chemically treated wood.
<b>Type:</b>	Resolution	<b>Status:</b>	Adopted		
		<b>In control:</b>	Committee on Contracts		
<b>On agenda:</b>	3/28/2007				
<b>Enactment date:</b>		<b>Enactment #:</b>			
<b>Title:</b>	Resolution urging the Governor of the State of New York to issue an Executive Order to the State Agencies under his control mandating the procurement of Recycled Plastic Lumber (RPL) where it is a viable alternative to natural or chemically treated wood and urging the State Legislature to enact legislation mandating municipalities to do the same.				
<b>Sponsors:</b>	G. Oliver Koppell, Gale A. Brewer, Lewis A. Fidler, Helen D. Foster, Letitia James, Michael C. Nelson, James Sanders, Jr., Michael E. McMahon, Alan J. Gerson, Melissa Mark-Viverito, Robert Jackson, Maria Del Carmen Arroyo, David I. Weprin, Helen Sears, John C. Liu, Darlene Mealy				
<b>Indexes:</b>					
<b>Attachments:</b>	1. Res. No. 782 - 3/28/07, 2. Committee Report 1/29/08, 3. Hearing Transcript 1/29/08, 4. Hearing Testimony 1/29/08, 5. Hearing Testimony (Con't) 1/29/08, 6. Committee Report 4/28/08, 7. Hearing Transcript 4/28/08, 8. Press Release, 9. Hearing Transcript - Stated Meeting 4/30/08				

Date	Ver.	Action By	Action	Result
3/28/2007	*	City Council	Introduced by Council	
3/28/2007	*	City Council	Referred to Comm by Council	
1/29/2008	*	Committee on Contracts	Hearing Held by Committee	
1/29/2008	*	Committee on Contracts	Amendment Proposed by Comm	
1/29/2008	*	Committee on Contracts	Laid Over by Committee	
4/28/2008	*	Committee on Contracts	Hearing Held by Committee	
4/28/2008	*	Committee on Contracts	Amendment Proposed by Comm	
4/28/2008	*	Committee on Contracts	Amended by Committee	
4/28/2008	A	Committee on Contracts	Approved by Committee	Pass
4/30/2008	A	City Council	Approved, by Council	Pass