

## The New York City Council

## **Legislation Details**

File #: LU 1204- Version: \* Name: UDAAP, CB# 3 CD#'s 15, 16 & 18, Bronx

2001 (20025037HAX)

Type: Land Use Application Status: Filed

In control: Subcommittee on Planning, Dispositions and

Concessions

On agenda: 10/12/2001

Enactment date: Enactment #:

Title: Application no. 20025037 HAX, an Urban Development Action Area Project, located in Community

Board 3, Council Districts no. 15, 16 and 18, Borough of the Bronx. This matter is subject to Council review and action pursuant to Article 16 of the New York General Municipal Law, at the request of the New York City Department of Housing Preservation and Development, and pursuant to Section 696 of

the General Municipal Law for an exemption from real property taxes.

**Sponsors:** June M. Eisland

Indexes:

## Attachments:

Date	Ver.	Action By	Action	Result
10/1/2001	*	Subcommittee on Planning, Dispositions and Concessions	Hearing on P-C Item by Comm	
10/1/2001	*	Subcommittee on Planning, Dispositions and Concessions	P-C Item Laid Over by Comm	
10/12/2001	*	City Council	Referred to Comm by Council	
10/12/2001	*	City Council	Referred to Comm by Council	
10/12/2001	*	City Council	Introduced by Council	
10/24/2001	*	Subcommittee on Planning, Dispositions and Concessions	Laid Over by Subcommittee	
10/24/2001	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
11/16/2001	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
11/16/2001	*	Subcommittee on Planning, Dispositions and Concessions	Laid Over by Subcommittee	
12/3/2001	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
12/3/2001	*	Subcommittee on Planning, Dispositions and Concessions	Laid Over by Subcommittee	
12/13/2001	*	Subcommittee on Planning, Dispositions and Concessions	Laid Over by Subcommittee	
12/13/2001	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
12/31/2001	*	City Council	Filed (End of Session)	