

The New York City Council

Legislation Details

Name:

File #: SLR 0264-

2000

Version: *

Real Property Tax Exemptions, City With Population

of 1 Million or More (S.8078, A.11355)

Type: SLR Status: Adopted

In control: Committee on State and Federal Legislation

On agenda: 6/13/2000

Enactment date: Enactment #:

Title: State Legislation Resolution requesting the New York State Legislature to pass bills introduced by

Senator Padavan, S.8078, and by the Committee on Rules, A.11355, "AN ACT to amend the general city law, chapter 772 of the law of 1966, relating to enabling any city having a population of one million or more to raise tax revenue and the administrative code of the city of New York, in relation to increasing tax credits authorized under the relocation and employment assistance program in certain areas of cities having a population of one million or more, to amend the real property tax law, in relation to modifying the criteria for eligibility for real property tax exemptions and abatements for industrial and commercial properties in certain areas of cities having a population of one million or more and in relation to expanding a real property tax abatement program for certain commercial

properties in cities having a population of one million or more by providing an abatement to industrial

properties in certain areas of such cities and by extending the eligibility period and benefit period in such areas."

Sponsors: Peter F. Vallone, Herbert E. Berman, Jerome X. O'Donovan, Kenneth K. Fisher, Jose Rivera, Archie

W. Spigner, June M. Eisland, Bill Perkins, Morton Povman, Michael J. Abel

Indexes:

Attachments: 1. Fiscal Impact Statement

Date	Ver.	Action By	Action	Result
6/13/2000	*	Committee on State and Federal Legislation	Hearing on P-C Item by Comm	
6/13/2000	*	Committee on State and Federal Legislation	P-C Item Approved by Comm	Pass
6/13/2000	*	City Council	Introduced by Council	
6/13/2000	*	City Council	Referred to Comm by Council	
6/13/2000	*	City Council	Approved, by Council	Pass