

The New York City Council

Legislation Details

File #: LU 0357- Version: * Name: Planning, 332 Eldert Street, Brooklyn (20195417

2019

Type: Land Use Application Status: Adopted

In control: Subcommittee on Planning, Dispositions and

Concessions

HAK)

On agenda: 2/28/2019

Enactment date: Enactment #:

Title: Application No. 20195417 HAK (332 Eldert Street) submitted by the New York City Department of

Housing Preservation and Development pursuant to Section 694 of the General Municipal Law for the approval of an Urban Development Area Project for property located at 332 Eldert Street (Block 3419,

Lot 2), Borough of Brooklyn, Council District 37, Community District 4.

Sponsors: Rafael Salamanca, Jr.

Indexes:

Attachments: 1. February 28, 2019 - Stated Meeting Agenda with Links to Files, 2. Land Use Calendar - Week of

March 4, 2019 - March 8, 2019, 3. Hearing Testimony - Planning 3-6-19, 4. Land Use Calendar - Week of March 18, 2019 - March 22, 2019, 5. Land Use Calendar - March 26, 2019, 6. Committee Report, 7. Resolution, 8. Hearing Transcript - Planning 3-6-19, 9. Hearing Transcript - Land Use 3-26-19, 10. Hearing Transcript - Planning 3-18-19, 11. Hearing Transcript - Stated Meeting 3-28-19, 12.

Minutes of the Stated Meeting - March 28, 2019

3 -7-2-1				
Date	Ver.	Action By	Action	Result
2/28/2019	*	City Council	Introduced by Council	
2/28/2019	*	City Council	Referred to Comm by Council	
2/28/2019	*	City Council	Referred to Comm by Council	
3/6/2019	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
3/6/2019	*	Subcommittee on Planning, Dispositions and Concessions	Laid Over by Subcommittee	
3/18/2019	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
3/18/2019	*	Subcommittee on Planning, Dispositions and Concessions	Approved by Subcommittee	Pass
3/26/2019	*	Committee on Land Use	Hearing Held by Committee	
3/26/2019	*	Committee on Land Use	Approved by Committee with Companion Resolution	Pass
3/28/2019	*	City Council	Approved, by Council	Pass