



## Legislation Details

**File #:** M 0390-2016 **Version:** \* **Name:** Jeanne Lutfy, Landmarks Preservation Commission.  
**Type:** Mayor's Message **Status:** Adopted  
**In control:** Committee on Rules, Privileges and Elections

**On agenda:** 4/7/2016

**Enactment date:** **Enactment #:**

**Title:** Communication from the Mayor - Submitting the name of Jeanne Lutfy to the Council for its advice and consent in anticipation of her appointment to the Landmarks Preservation Commission, pursuant to Sections 31 and 3020 of the New York City Charter.

**Sponsors:**

**Indexes:**

**Attachments:** 1. Mayor's Appointment Letter, 2. April 7, 2016 - Stated Meeting Agenda with Links to Files, 3. Hearing Transcript - Stated Meeting 4-7-16, 4. Committee Report 4/18/16, 5. Hearing Testimony 4/18/16, 6. Hearing Transcript 4/18/16, 7. Committee Report 4/20/16, 8. Hearing Transcript 4/20/16, 9. Resolution, 10. Minutes of the Stated Meeting - April 7, 2016, 11. Hearing Transcript - Stated Meeting 4-20-16, 12. Minutes of the Stated Meeting - April 20, 2016

| Date      | Ver. | Action By                                    | Action  | Result |
|-----------|------|--|---|--------|
| 4/7/2016  | *    | City Council                                 | Introduced by Council                           |        |
| 4/7/2016  | *    | City Council                                 | Referred to Comm by Council                     |        |
| 4/18/2016 | *    | Committee on Rules, Privileges and Elections | Hearing Held by Committee                       |        |
| 4/18/2016 | *    | Committee on Rules, Privileges and Elections | Recessed  |        |
| 4/20/2016 | *    | Committee on Rules, Privileges and Elections | Hearing Held by Committee                       |        |
| 4/20/2016 | *    | Committee on Rules, Privileges and Elections | Approved by Committee with Companion Resolution | Pass   |
| 4/20/2016 | *    | City Council                                 | Approved, by Council                            | Pass   |