

## The New York City Council

## **Legislation Details**

File #: LU 0730- Version: \* Name: UDAAP, 108-53 153rd Street, Queens,

2000 (20005342HAQ)

Type: Land Use Application Status: Adopted

In control: Committee on Finance

On agenda: 3/29/2000

Enactment date: Enactment #:

Title: Application no. 20005342 HAQ, an Urban Development Action Area Project, located at 108-53 153rd

Street, Council District no. 28, Borough of Queens. This matter is subject to Council review and action pursuant to Article 16 of the New York General Municipal Law, at the request of the New York City Department of Housing Preservation and Development and pursuant to §696 of the General

Municipal Law for a real property tax exemption.

**Sponsors:** June M. Eisland

Indexes:

## Attachments:

Date	Ver.	Action By	Action	Result
3/29/2000	*	City Council	Introduced by Council	
3/29/2000	*	City Council	Referred to Comm by Council	
3/29/2000	*	City Council	Referred to Comm by Council	
4/4/2000	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
4/4/2000	*	Subcommittee on Planning, Dispositions and Concessions	Laid Over by Subcommittee	
4/17/2000	*	Subcommittee on Planning, Dispositions and Concessions	Laid Over by Subcommittee	
4/17/2000	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
5/16/2000	*	Subcommittee on Planning, Dispositions and Concessions	Approved by Subcommittee and Referred to Finance pursuant to Rule 6.50 of the Council	Pass
5/16/2000	*	Subcommittee on Planning, Dispositions and Concessions	Hearing Held by Committee	
5/18/2000	*	Committee on Land Use	Approved by Committee and Referred to Finance pursuant to Rule 6.50 of the Council	Pass
5/18/2000	*	Committee on Land Use	Hearing Held by Committee	
5/24/2000	*	Committee on Finance	Approved by Committee with Companion Resolution	Pass
5/24/2000	*	Committee on Finance	Hearing Held by Committee	
5/24/2000	*	City Council	Re-referred pursuant to Rule 6.50 of the Council	
5/24/2000	*	City Council	Approved, by Council	Pass