

The New York City Council

## Legislation Details (With Text)

File #:	Int 01	126-2024	Version:	A	Name:	Requiring provision of body armor to fire department employees within the bureau of emergency medical services providing emergency medical services.	
Туре:	Introd	duction			Status:	Enacted	
					In control:	Committee on Fire and Emergency Management	
On agenda:	2/28/	2024					
Enactment date:	5/1/2	024			Enactment	<b>#</b> : 2024/060	
Title:	A Local Law to amend the administrative code of the city of New York, in relation to requiring provision of body armor to fire department employees within the bureau of emergency medical services providing emergency medical services						
Sponsors:	Joseph C. Borelli, Joann Ariola, Kevin C. Riley, Lynn C. Schulman, Kalman Yeger, Amanda Farías, Carlina Rivera, James F. Gennaro, Kamillah Hanks, Selvena N. Brooks-Powers, Mercedes Narcisse, Linda Lee, Vickie Paladino						
Indexes:							
	11/28/23, 5. February 28, 2024 - Stated Meeting Agenda, 6. Hearing Transcript - Stated Meeting 2-28- 24, 7. Minutes of the Stated Meeting - February 28, 2024, 8. Committee Report 2/29/24, 9. Hearing Testimony 2/29/24, 10. Hearing Transcript 2/29/24, 11. Proposed Int. No. 126-A - 4/3/24, 12. Committee Report 4/11/24, 13. Hearing Transcript 4/11/24, 14. Committee Report - Stated Meeting, 15. April 11, 2024 - Stated Meeting Agenda, 16. Hearing Transcript - Stated Meeting 4-11-24, 17. Int. No. 126-A (FINAL), 18. Fiscal Impact Statement, 19. Local Law 60, 20. Minutes of the Stated Meeting - April 11, 2024						
Date	Ver.	Action By				Action Result	
2/28/2024	*	City Cour	ncil			Introduced by Council	
2/28/2024	*	City Council				Referred to Comm by Council	
2/29/2024	*	Committee on Fire and Em Management			mergency	Hearing Held by Committee	
2/29/2024	*	Committee on Fire and Em Management			mergency	Laid Over by Committee	
2/29/2024	*	Committee on Housing and Buildings			nd	Hearing Held by Committee	
2/29/2024	*	<ul> <li>Committee on Housing and Buildings</li> </ul>			nd	Laid Over by Committee	
4/11/2024	* Committee on Fire and Em Management			and Ei	mergency	Amendment Proposed by Comm	
4/11/2024	*	Committe	e on Fire a	and Ei	mergency	Amended by Committee	

Management 4/11/2024 А Committee on Fire and Emergency Approved by Committee Pass Management \* 4/11/2024 Committee on Fire and Emergency Hearing Held by Committee Management 4/11/2024 City Council Approved by Council Pass А 4/11/2024 **City Council** Sent to Mayor by Council А 5/1/2024 А Mayor Hearing Held by Mayor

## File #: Int 0126-2024, Version: A

5/1/2024	А	Mayor	Signed Into Law by Mayor
5/1/2024	А	City Council	Recved from Mayor by Council
			Int. No. 126-A

By Council Members Borelli, Ariola, Riley, Schulman, Yeger, Farías, Rivera, Gennaro, Hanks, Brooks-Powers, Narcisse, Lee and Paladino

A Local Law to amend the administrative code of the city of New York, in relation to requiring provision of body armor to fire department employees within the bureau of emergency medical services providing emergency medical services

Be it enacted by the Council as follows:

Section 1. Chapter 1 of title 15 of the administrative code of the city of New York is amended by adding

a new section 15-148 to read as follows:

§ 15-148 Provision of body armor. a. The commissioner shall provide body armor to all employees of the department within the bureau of emergency medical services who provide emergency medical services.
Such body armor shall be of the type that the commissioner determines would be most suitable for the protection of such employees, and shall meet ballistic and stab resistance standards of the national institute of justice or any successor standards.

b. No employee of the department shall be permitted to retain or use the body armor provided pursuant to subdivision a of this section after leaving the employment of the department or moving to a position that does not involve the provision of emergency medical services.

§ 2. This local law takes effect immediately.

Session 13 LS #11169 4/3/2024

<u>Session 12</u> RL LS #11169 01/09/2023