

The New York City Council

Legislation Details

File #: LU 0155- Version: * Name: ULURP, Downtown Brooklyn Development,

2004 Brooklyn (C040175HUK)

Type: Land Use Application Status: Adopted

In control: Subcommittee on Zoning and Franchises

On agenda: 5/19/2004

Enactment date: Enactment #:

Title: Uniform Land Use Review Procedure, application no. C 040175 HUK, pursuant to §197-c and §197-d

of the Charter of the City of New York and §505 of the General Municipal Law, concerning the approval of Atlantic Terminal Urban Renewal Plan, Borough of Brooklyn, Council District no. 35 and

33.

Sponsors: Melinda R. Katz

Indexes:

Attachments: 1. Hearing Transcript 6/8, 2. Hearing Transcript 6/10, 3. Hearing Transcript - Land Use - 6/10, 4.

Hearing Transcript 6/14, 5. Hearing Transcript - Land Use - 6/14, 6. Hearing Transcript - Stated

Meeting 6/28

Date	Ver.	Action By	Action	Result
5/19/2004	*	City Council	Introduced by Council	
5/19/2004	*	City Council	Referred to Comm by Council	
5/19/2004	*	City Council	Referred to Comm by Council	
6/8/2004	*	Subcommittee on Zoning and Franchises	Hearing Held by Committee	
6/8/2004	*	Subcommittee on Zoning and Franchises	Laid Over by Subcommittee	
6/10/2004	*	Committee on Land Use	Hearing Held by Committee	
6/10/2004	*	Committee on Land Use	Laid Over by Committee	
6/10/2004	*	Subcommittee on Zoning and Franchises	Hearing Held by Committee	
6/10/2004	*	Subcommittee on Zoning and Franchises	Laid Over by Subcommittee	
6/14/2004	*	Subcommittee on Zoning and Franchises	Hearing Held by Committee	
6/14/2004	*	Subcommittee on Zoning and Franchises	Approved by Subcommittee with Modifications and Referred to CPC	Pass
6/14/2004	*	Committee on Land Use	Hearing Held by Committee	
6/14/2004	*	Committee on Land Use	Approved by Committee with Modifications and Referred to CPC	Pass
6/21/2004	*	City Council	Approved with Modifications and Referred to the City Planning Commission pursuant to Section 197-(d) of the New York City Charter.	
6/28/2004	*	City Council	Approved, by Council	Pass