



## Legislation Details

<b>File #:</b>	Res 0015-2004	<b>Version:</b>	*	<b>Name:</b>	Denounce the selling of "Grand Theft Auto: Vice City"
<b>Type:</b>	Resolution	<b>Status:</b>		<b>In control:</b>	Filed Committee on Consumer Affairs
<b>On agenda:</b>	2/4/2004				
<b>Enactment date:</b>		<b>Enactment #:</b>			
<b>Title:</b>	Resolution calling upon the Council of the City of New York to denounce the selling of "Grand Theft Auto: Vice City," a violent and racist video game which advocates the killing of Haitians and Cubans as entertainment, and calling on all concerned citizens to support an economic boycott of the video game's maker, Rockstar Games Inc., and its parent company, Take-Two Interactive Software.				
<b>Sponsors:</b>	Yvette D. Clarke, Tony Avella, Eric N. Gioia, Leroy G. Comrie, Jr., Charles Barron, Letitia James, Michael C. Nelson, Alan J. Gerson, Bill Perkins, Joel Rivera, Kendall Stewart, David Yassky, Tracy L. Boyland, Gale A. Brewer, Lewis A. Fidler, Helen D. Foster, Vincent J. Gentile, Miguel Martinez, Christine C. Quinn, Philip Reed, James Sanders, Jr., David I. Weprin, James F. Gennaro, John C. Liu, Margarita Lopez				
<b>Indexes:</b>					
<b>Attachments:</b>	1. Committee Report, 2. Hearing Transcript				

Date	Ver.	Action By	Action	Result
2/4/2004	*	City Council	Introduced by Council	
2/4/2004	*	City Council	Referred to Comm by Council	
3/30/2004	*	Committee on Consumer Affairs	Hearing Held by Committee	
3/30/2004	*	Committee on Consumer Affairs	Laid Over by Committee	
12/31/2005	*	City Council	Filed (End of Session)	